

## 2021-22 LTP Design and Technology



	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn	Autumn 1 - Explore different materials freely. Develop their own ideas and then decide which materials to use to express them. Explore different textures. Make imaginative and complex 'small worlds.'	Autumn 2 – Emergency vehicle. Construct an emergency vehicle. Explain how they created something, talking about the materials and techniques they have used.	Autumn 1 - Cooking & nutrition Designing and making with food Health and nutrition Combining tastes and textures to make a product Using basic cutting tools <i>Fruit kebabs</i>	Autumn 1 - Textiles: Marking out and joining fabric Making a textile product by marking out, cutting, and joining fabric Finger puppet(animals)	Autumn 1 - Free Standing Structures Understanding ways structures can be made stable. Understand how to stiffenmaterials Photo frame (as a present)	Autumn 1 – Mechanisms: Linkages Understand how a range oflinkage type mechanisms work Assembly a range of mechanisms. Apply to the design of apop- up book Pop Up Book with movingparts (Guide To The Rainforest)	Autumn 2 – Structures Musical instruments Investigate instruments from different times and cultures Understand how shapeand materials used canalter sound Investigate a range offinishing techniques Rainmaker	Autumn 2 - Structures Understand why structures sometimes fail Investigate and use techniques to reinforce and strengthen structures Design and make a structure for a specific task Design and build an aqueduct
Spring		Spring 2 –Fruit Salad. Designing and making with food Learning the importance of eating healthy. Using basic cutting tools. Learning basic food hygiene.	Spring 1 - Static Structures Creating models from sheet and reclaimed materials Understand about basicstructures and how theycan be made stronger/more stable Use range of	Spring 1 - Mechanisms: Wheels, axels, pulleys and levers Joining materials with moving joints Understand how wheels and axels work Understand winding mechanisms Moving vehicle (fireengine)	Spring 2 - Mechanisms and control:Pneumatics Consider different types of pneumatic structures Know about the movement of simple mechanisms, such as levers and linkages Moving Monster	Spring 1 - Textiles: Reinforcing fabric Investigate ways of reinforcing fabric, e.g. over stitching, running stitch Create and use a pattern Develop decorative techniques and fastenings e.g. applique Purse for the Rio carnival	Spring 2 - Mechanisms: Moving toysusing cams, wheels and axels Understand how mechanisms can be used to produce movement Cut, shape and join components, selectingtools for a specific purpose <i>Roman siege</i> <i>machines</i>	Spring 1 - Mechanisms: electrical and computer control Understand how products can be driven by electricity Use motors to control speed and direction of movement Develop structures withcladding and finishing techniques

	2	Summer – Once	Summer 2 –	fixing techniques <i>Castles</i> Summer 1 -	Summer 1 -	Summer 2 -	Summer 1 -	Summer 2 -	Summer 2 - Textiles
Sum	mer id de m to Jo m ex te U! to in	upon a time evelop their own deas and then ecide which naterials to use o express them. Din different naterials and xplore different extures. Use objects or tools o print a pattern or nage with upport.	Skeletons Look carefully at images or model of a skeleton. Choose from a variety of resources, what resources to use to create their own skeleton. Talk about the parts of the body and how they are connected	Mechanisms: Pushes, pulls and levers Understand simple mechanisms that create movement e.g. simple levers and sliders A book with movingparts (transport)	Textiles: Using a paperpattern, joining fabric Use a graphics programme Use a simple paper pattern to draw aroundand cut out fabric Use simple joining techniques <i>Space suit</i>	Food preparation techniques Combining appearance, flavour and texture Understand the	material with precision An alarm system	Cooking and Nutrition Understand the functionand properties of materials Identify, select and use food tools and techniquessafely Understand food hygiene <i>Making bread</i>	Design for a range of needs – appearance, safety, size,warmth Use patterns, templates, and detailed working drawings Develop finishing techniques <i>T-Shirts</i>

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