

SEND provision in Art and Design

Cognition and Learning		Communication and Interaction	
Learning Challenges	Provision	Learning Challenges	Provision
 Accessing reading/written work Poor memory and recall skills Recording written assessments or feedback to listening/appraising activities Poor sequencing skills – understanding the steps modelled 	 Use of symbols, larger print, colour coding, multi sensory reinforcement. A greater emphasis on modelling and scaffolding for learning – smaller visual steps. Use word banks which include pictures. A working wall showing each lesson's focus and how successive lessons or topics link together to develop a mind map, including symbols, images or objects to make it more accessible. Repeat or display important information. Use videos to show the children the expectations in a clear way, use ICT to allow them to re-watch if needed, step by step – not having to rely on their short, or long term memories. New learning fits into the framework of what the pupil already knows. Smart grouping – pairing with a more able reader/writer. Build in lots of repetition. Provide opportunities for pupils to practice the techniques in their sketchbooks before their actual piece. Give additional time for processing Use of task boards – tick list of steps Remove writing/reding expectations – use multiple choice, use pictures Show examples of end pieces – back chaining 	 Being able to use expressive language Understanding and using new topic vocabulary. Word finding difficulties Following instructions and sequences. Levels of concentration 	 Use different forms of communication Have pre-arranged prompts Use visual support Pre-teaching of new vocabulary prior to the lesson Send vocabulary word mats home before the topic begins Limit vocabulary to that which is necessary to ensure progress Limit instructions – use short steps Social stories. Children are allowed time to discuss the answers to questions, and evaluate work with peers Children with communication impairments are given time to think about questions before being required to respond. Use real objects if possible
Physical and/or Sensory		Social, Emotional and Mental Health	

Learning Challenge	Provision	Learning Challenge	Provision
 Videos with over stimulating or challenging themes Difficulties with fine and gross motor skills Difficulties with planning Organisational skills Hearing impairment Visual impairment Colour vision deficiencies Physical needs 	 Provide sources and themes which are matched to the needs of the child. i.e. enlarged sources/visuals/IT Support of the child to avoid conflict/sensory overload – consider ear defenders, a quiet space to work in/an effective way for a child to communicate any distress Ensure there is a wide range of equipment – larger paintbrushes/chunky pencils etc Adapted equipment Use of hand over hand Consider seating position for hearing/vision impaired pupils Consider lighting/blinds Multi-sensory learning Reduce need to copy from board (visual impairment) Attach paper to desk with masking tape to avoid having to hold with one hand and write with the other Allow the child plenty of space to work Gain pupil's attention before important information is given Keep background noise to a minimum Allow time for sensory exploration 	 Understanding own thoughts and contrasting with those of others Working effectively as part of a group Unable to relate and understand the reasoning behind different artists and their artwork No resilience - feeling they aren't any good - resulting in lack of care and effort Difficulty concentrating and maintaining attention to a task Difficulties sitting still Hypervigilance 	 Working in a small group with a trusted adult for emotional support. Pre-teaching and discussing the responses to the artwork. Clear rules and expectations, consistent boundaries, rewards and sanctions. Praise the small steps and showcase their work – be proud. Encourage the children to trial and error in their sketchbooks Chunking work into smaller steps Task boards Movement breaks Use of fiddle toys/wobble cushions Provide opportunities for multisensory learning Ensure tools are easily accessible Use of safe space

